

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme	Once Upon A Time	Let The World Hear You Roar!	Move it! Move it!	Here, There & Everywhere!!	Creepy Crawlies	Playtime
F52	Driver: Once Upon A Time (C and L / Literacy Driver)	Driver: (Understanding the World Driver - Past and Present)	Driver: (Understanding the World - People, Culture and Communities)	Driver: (Understanding the World - The Natural World/ People, Culture and Communities)	Driver: (Understanding the World - The Natural World)	Driver: (Expressive Arts and Design Driver)
Events	Stay and Play - Literacy Focus	Assessment Week Anti Bullying Week - Odd Sock Day + events	Internet Safety Day	Assessment Week World Book Day National Science Week Science Day (Female Science Focus)	Picture This - Whole School Project and Exhibition Stay and Play - Outcomes Driven	Assessment Week World Music Day/Aspirations Day
Science	What are things made from? Exploring and describing different materials.	What floats and what sinks? Explore objects and make predictions.	What happens when ice melts? What is ice and what happens to it? What are the different seasons? Explore and talk about winter weather.	How do chicks/ducklings change and grow? Closely monitor the lifecycle of a chick.	How does the weather change in the four seasons? Explore weather in the different seasons. What is the life cycle of a butterfly? Monitor the life cycle of a chick.	What plants can you find in the playground? What are plants and what do they need to live? How to do you look after a tortoise? Observe, draw and label. Learnt about how to look after it.
Art	What do we look like? Exploring our appearance. Sketching a self-portrait and collage of a family member.	How can we mix colours we need? Learning about primary colours. Sketch and paint a dinosaur.	How can we sculpt playdough to make a vehicle? Explore different vehicles, how they move and the patterns they make.	How can I change the shape of collage materials? Explore cutting, ripping different materials to create a collage.	How can we use simple shapes and lines to draw minibeasts? Sketching minibeasts looking closely at their shape.	How can we create art like Andy Goldsworthy? Sculptures using natural resources.
DT			What is the best way to join materials? Making a vehicle	What is the best snack for the Gruffalo? Design and make a sandwich	How can we make a bookmark? Design and make a bookmark	
Geography	Where does Red Riding Hood live? Comparing physical and human features of story setting with locality.		How can we travel around the world? Looking at how people can travel around the world understanding maps and globes.	Where do people live? Comparing where people live around the world.		Where can we find toys in our outdoor area? School based field work.
History	Who are my family? Chronological sorting of people in family		How has transport changed? Observation of transport now v transport in the past			How are toys today the same or different to toys in the past? Understanding of how toys have changed over time

Computing	Knowing how to operate technology	Completing simple programmes	Electronic artwork	Video making - Chicks	Digital Photography - iPad	Technology at home and school
PSHE	Introductions Consequences Show me five Rules	Feelings	Solving problems Sharing Turn taking	Dealing with anger Left out Teased Excited	Listening to our friends Manners	Friendly Helpful Asking to play Teamwork Transition
PE	Ball Skills	Gymnastics	Dance	Team Games	Striking and Fielding	Athletics
	Children in the foundation stage have access to the outdoor area on a daily basis. They can engage in a variety of activities and develop many skills. The outdoor area gives children the opportunity to develop gross motor skills using bikes, balls, bean bags, skipping ropes, hoops and balancing beams.					
RE		Winter Festivals - Christmas Diwali/Hanukkah and Eid/Ramadan Christianity -Visit to the church				
Learning Environment/Visits and Events	Visits/Visitors/Events: Porridge making/tasting Baking Gingerbread Men Role-play: Home corner/ Three Bears/Little pigs cottages/ houses Small World: Traditional stories.	Visits/Visitors/Events Dinosaur Visit Role-play: Dinosaur Land Small World: Jurassic Park, story based.	Visits/Visitors/Events Paramedic Visit (and other people who help us) Role-play: How do we travel - different modes of transport Small World: Fire Service and town.	Visits/Visitors/Events: Chicks/Ducklings - Leanimals Mobile Zoo Role-play: Woodland Den/Ryecroft pet shop Small World: Animals in different climates/park/The Gruffalo.	Visits/Visitors/Events Butterfly house Butterfly eggs Role-play: Minibeast/wildlife area Small World: Minibeast stories e.g. hungry caterpillar and busy spider etc.	Visits/Visitors/Events: EIS whole school visit Role-play: Toy Factory/Shop Small World: Park - Outdoor toys.